TorXakis Documentation

Release 0.3

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CHAPTER 1

Tutorial

TODO.

Trace and replay functionality

TorXakis offers the possibility of writing the trace of a test, simulator, or stepper run to a file. This trace can be used subsequently to replay a test, which is useful in case a given error needs to be debugged. We illustrate this by means of the Adder example.

Start the Adder SUT and the run TorXakis:

```
tester Adder SutConnection test 10
```

This will produce an output similar to this:

```
TXS >> ....1: IN: Act { ( Action, [ Plus(-7059, -2147474793) ] ) } }

TXS >> ....2: OUT: Act { ( Result, [ -2147481852 ] ) } }

TXS >> ....3: IN: Act { ( Action, [ Plus(2245, -2147477795) ] ) } }

TXS >> ....4: OUT: Act { ( Result, [ -2147475550 ] ) } }

TXS >> ....5: IN: Act { ( Action, [ Plus(-2662, -2147474703) ] ) } }

TXS >> ....6: OUT: Act { ( Result, [ -2147477365 ] ) } }

TXS >> ....7: IN: Act { ( Action, [ Minus(-2147477744, -2147481994) ] ) } }

TXS >> ....8: OUT: Act { ( Result, [ 4250 ] ) } }

TXS >> ....9: IN: Act { ( Action, [ Plus(-2147473923, -7450) ] ) } }

TXS >> ....10: OUT: Act { ( Result, [ -2147481373 ] ) } }

TXS >> PASS
```

Which corresponds with the output observed at the SUT:

```
Starting 1 adders.
Starting an adder listening on port 7890
Adders on port 7890 received input: Plus(-7059,-2147474793)
-2147481852
```

```
Adders on port 7890 received input: Plus(2245,-2147477795)
-2147475550
Adders on port 7890 received input: Plus(-2662,-2147474703)
-2147477365
Adders on port 7890 received input: Minus(-2147477744,-2147481994)
4250
Adders on port 7890 received input: Plus(-2147473923,-7450)
-2147481373
```

Then save the trace and exit TorXakis:

```
trace purp $> AdderPurpose.txs
exit
```

The trace command will produce a TorXakis source file with the following contents:

```
PROCDEF replayProc [Action :: Operation; Result :: Int]() HIT
::=
Action ! Plus(-7059,-2147474793)
>-> Result ! -2147481852
>-> Action ! Plus(2245,-2147477795)
>-> Result ! -2147475550
>-> Action ! Plus(-2662,-2147474703)
>-> Result ! -2147477365
>-> Action ! Minus(-2147477744,-2147481994)
>-> Result ! 4250
>-> Action ! Plus(-2147473923,-7450)
>-> Result ! -2147481373
>-> HIT
ENDDEF
```

Here we see that the actions on the replayProc process correspond with the output we observed when running the tests.

Using the trace (in the form a process) generated by TorXakis, together with an AdderReplay purpose definition:

```
-- | Adder model that uses the trace generated as test purpose.

PURPDEF AdderReplay ::=

CHAN IN Action

CHAN OUT Result

-- Process `replayProc` will be generated by running TorXakis with the

-- `Adder` model and the SUT, as follows:

--

--> tester Adder Sut

--> test 10

--> trace purp $> AdderPurpose.txs

--> exit

--

-- Therefore this file should be loaded together with the generated purpose

-- above (`AdderPurpose.txs`).

GOAL replayAdd ::= replayProc [ Action, Result ] ( )

ENDDEF
```

we can replay this test by restarting the SUT and executing the following commands in the TorXakis command-line:

```
tester Adder AdderReplay SutConnection test 11
```

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This will produce the following output:

```
TXS << test 11
TXS >>
       ....1: IN: Act { ( Action, [ Plus(-7059,-2147474793) ] ) } }
TXS >>
       ....2: OUT: Act { { ( Result, [ -2147481852 ] ) } }
       .....3: IN: Act { { ( Action, [ Plus(2245, -2147477795) ] ) } }
TXS >>
TXS >>
       ....4: OUT: Act { ( Result, [ -2147475550 ] ) } }
       ....5: IN: Act { { ( Action, [ Plus(-2662, -2147474703) ] ) } }
TXS >>
       ....6: OUT: Act { ( Result, [ -2147477365 ] ) } }
TXS >>
TXS >>
       .....7: IN: Act { { ( Action, [ Minus(-2147477744,-2147481994) ] ) } }
TXS >>
       ....8: OUT: Act { ( Result, [ 4250 ] ) } }
TXS >>
       .....9: IN: Act { ( Action, [ Plus(-2147473923,-7450) ] ) } }
       ....10: OUT: Act { { ( Result, [ -2147481373 ] ) } }
       ....11: OUT: No Output (Quiescence)
TXS >> Goal replayAdd: Hit
TXS >> PASS
```

Since we ran the Adder model with an AdderReplay purpose the possible actions of the model are constrained by the latter, allowing us to replay the behavior observed when running the tests. Note TorXakis still does one extra check, so we specified one extra step (11 instead of 10) to account for this check.